

# Efoloma Isemoo

All who fight for and with Efoloma Isemoo honor the words below, those set down by the Dagorhir Manual of Arms, and the Laws of Pahmoten.

## Membership

Efoloma Isemoo is a tribe of Wood Elves on the northern isle of Ir'arkathian. The members of the tribe must play a Wood Elf persona from Pahmoten, born naturally into the tribe or married into it. Tribal fighters must attempt Toresma Annal once every three months.

Chapter members who do not belong to the tribe are considered students of the Efoloma Isemoo, having sought them out for their philosophy and combat arts. They may be of any race, background, or credo so long as they observe the rights of others to learn in peace.

To be a member of the chapter, one must:

- Have a fighting name and a backstory that leads them to the tribe;
- Demonstrate a basic understanding of Dagorhir rules and honor;
- Be courteous to other fighters and non-combatants;
- Gain approval of the majority of active members.

Active members of the chapter must:

- Attend two practices per month, any of which may be substituted for a sanctioned Dagorhir battle;
- Have a Dagorhir waiver on file after his/her first three practices;
- Create a set of minimum garb within four months of joining.

## Organization

These words may be changed by proposals from active members that are approved by a majority vote from the chapter.

Elections will be closed popular vote held in September of each year.

Candidates must be active members for three months prior to elections, remain active during their time in office, and do their best to exemplify traits every Dagorhirrim should strive for.

## Loquesaodi or Berelanthiodi (Leader)

- Claims Loquesaodi title if persona is tribe member, or Berelanthiodi if not;

- Makes significant effort to attend every chapter practice and event;
- Brings a copy of the Dagorhir Manual of Arms to every practice;
- Withholds votes in case of a tie;
- Leads all chapter meetings.

#### **Keraloquesa or Keraberelanthi (Second)**

- Claims Keraloquesa title if persona is tribe member, Keraberelanthi if not;
- Counts the votes for all chapter matters;
- Keeps order at chapter meetings and practices.

#### **Lokorenil (Scribe)**

- Takes notes at chapter meetings and distributes them within two weeks;
- Handles the chapter's public relations, designating duties where needed;
- Keeps accurate record of chapter members, active status, and contact information.

#### **Teworethuan (Quartermaster)**

- Keeps accurate record of chapter equipment, with location, condition, quantity, etc.;
- Assumes responsibilities of head herald and weapons checker at chapter practices;
- Ensures a First Aid kit will be at every chapter event.

#### **2 Quenalani (2 Speakers)**

- Elected as Voices of Efoloma Isemoo on the Pahmoten Council;
- Bring opinions and issues of the chapter to Pahmoten Council;
- Distribute Fellowship decisions and minutes to the chapter;
- Vote in Pahmoten Council as representative of the chapter's opinion.

#### **Trials & Honors**

New trials and honors may be proposed by active members and are voted in by the chapter's active members.

#### **Toresma Annal**

Toresma Annal is a trial open to any member of the chapter. Tribal fighters must attempt it once every three months.

Several chapter members hold a net at a height above the ground determined by the Teworethuan and tribal fighters, a height which will force the two fighters on trial to crouch with some difficulty. A dagger is placed on the ground in the center of the ring made by the net, and the fighters on trial may choose any edge to start upon.

Once lay on is called, the trial does not stop until:

- A fighter is killed,
- Part of a fighter leaves the ring created by the net, or
- A fighter touches the ground or net with anything but their feet.

Body parts may break the plane of the net, but may not touch it. When a leg is dead, a fighter does not have to kneel on it; the corresponding foot may not be moved from the spot on which it last had contact with the ground. It is free, however, to twist, pivot, and push.

Maneuvers that have the potential for serious injury or cause inappropriate contact are **strictly prohibited and may be grounds for banishment**.

A Toresma Annal will be held every year in tournament fashion. The winner claims the title Geseannal and may wear the armband depicting a hand behind the tribe's symbol. The chapter's active members will decide justly who of the interested outsiders will be allowed to compete.

## **Banishment**

As members of Dagorhir, Efoloma Isemoo members agree to follow the rules laid down by the DGBA Chapter Contract, in addition to the Laws of Pahmoten. Any offense more serious than a traffic or parking violation will be considered grounds for banishment. This includes, but is not limited to: underage drinking, use of illegal drugs, assault, theft, illegal use or possession of a firearm, driving while under the influence. Serious offenses against Pahmoten, Efoloma Isemoo, Fellowship or chapter allies, Dagorhir and Dagorhirrim, and event staff will also be considered grounds for banishment.

Active members will vote on a member's banishment. A banished member will be relieved of all titles, offices, may not attend chapter practices or events, and may not post to the chapter or fellowship webboards. If given the chance,

a banished member may rejoin the chapter after a time period and conditions decided on by active chapter members.

### **Translations**

Efoloma Isemoo (eh-FOH-loh-mah ee-SEH-maw)

“Pointed Heart”

Loquesaodi (loh-ku-WEH-sah-*OH*-dee)

“Blood” with a respectful suffix

Berelanthiodi (beh-reh-LAHN-thee-*OH*-dee)

“Student” with a respectful suffix

Keraloquesa (*KEH*-rah-loh-ku-WEH-sah)

“Blood” with the 2<sup>nd</sup> in power prefix

Keraberelanthi (*KEH*-rah-beh-REH-lahn-thee)

“Student” with the 2<sup>nd</sup> in power prefix

Lokorenil (loh-KOH-reh-neel)

“Words” written as the elven embodiment of words

Teworethuan (TEH-wohr-*EH*-thoo-ahn)

“To supply with everything”

Quenalani (ku-WEH-nah-*LAH*-nee)

“Speakers/talkers” (quelanal = “speaker/talker”)

Toresma Annal (toh-RES-mah AHN-gahl)

“Earthen hand”

Geseannal (GEH-seh-ahn-GAHL)

“Strong hand”